

The Abbey of St Edmund, Reborn

Interpretation Spaces

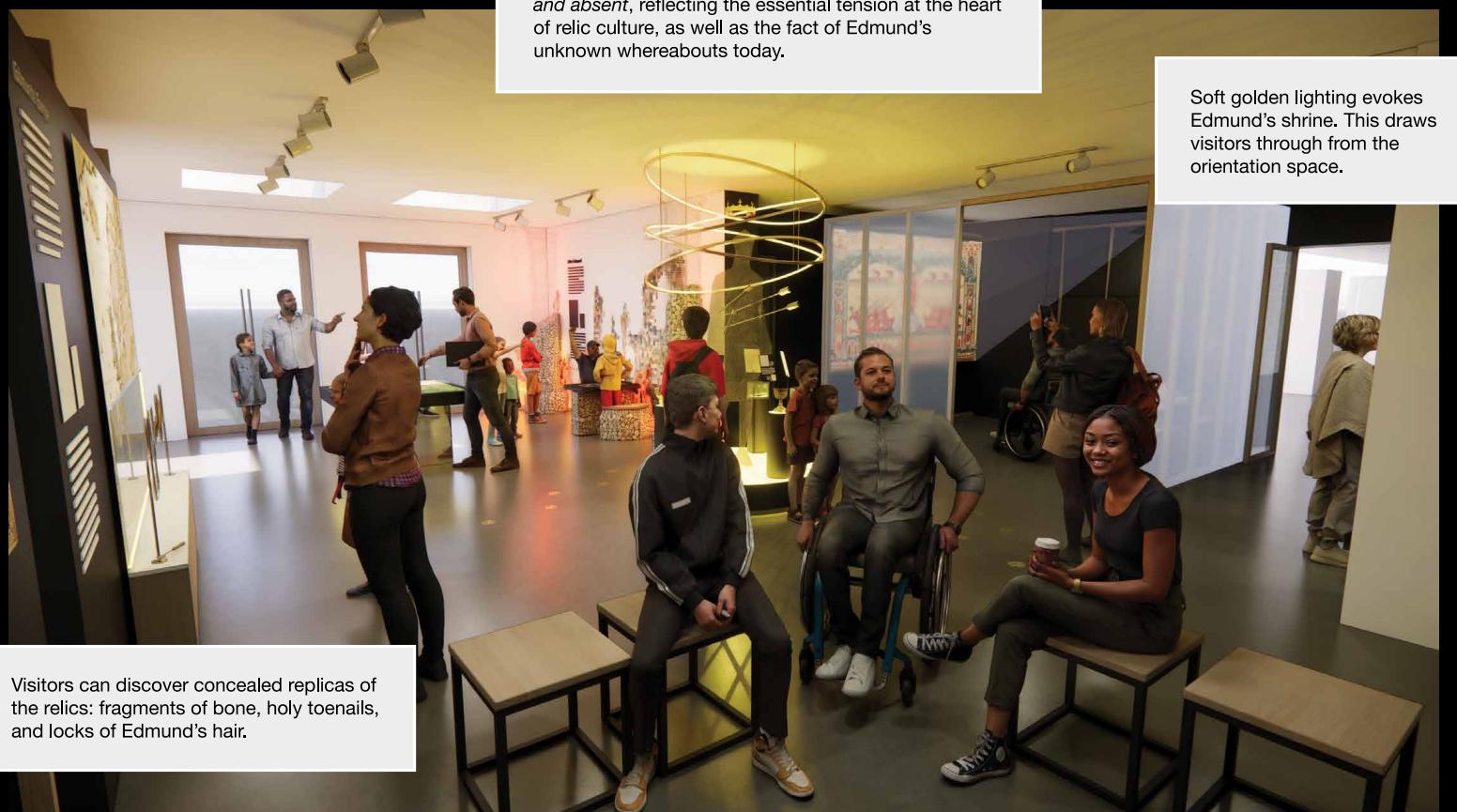
Here is an indication of the type of interpretation that will be in this space.

SACRED BONES

A central sculptural element introduces the mysterious figure of Edmund. In this form, *Edmund is both present and absent*, reflecting the essential tension at the heart of relic culture, as well as the fact of Edmund's unknown whereabouts today.



Soft golden lighting evokes Edmund's shrine. This draws visitors through from the orientation space.



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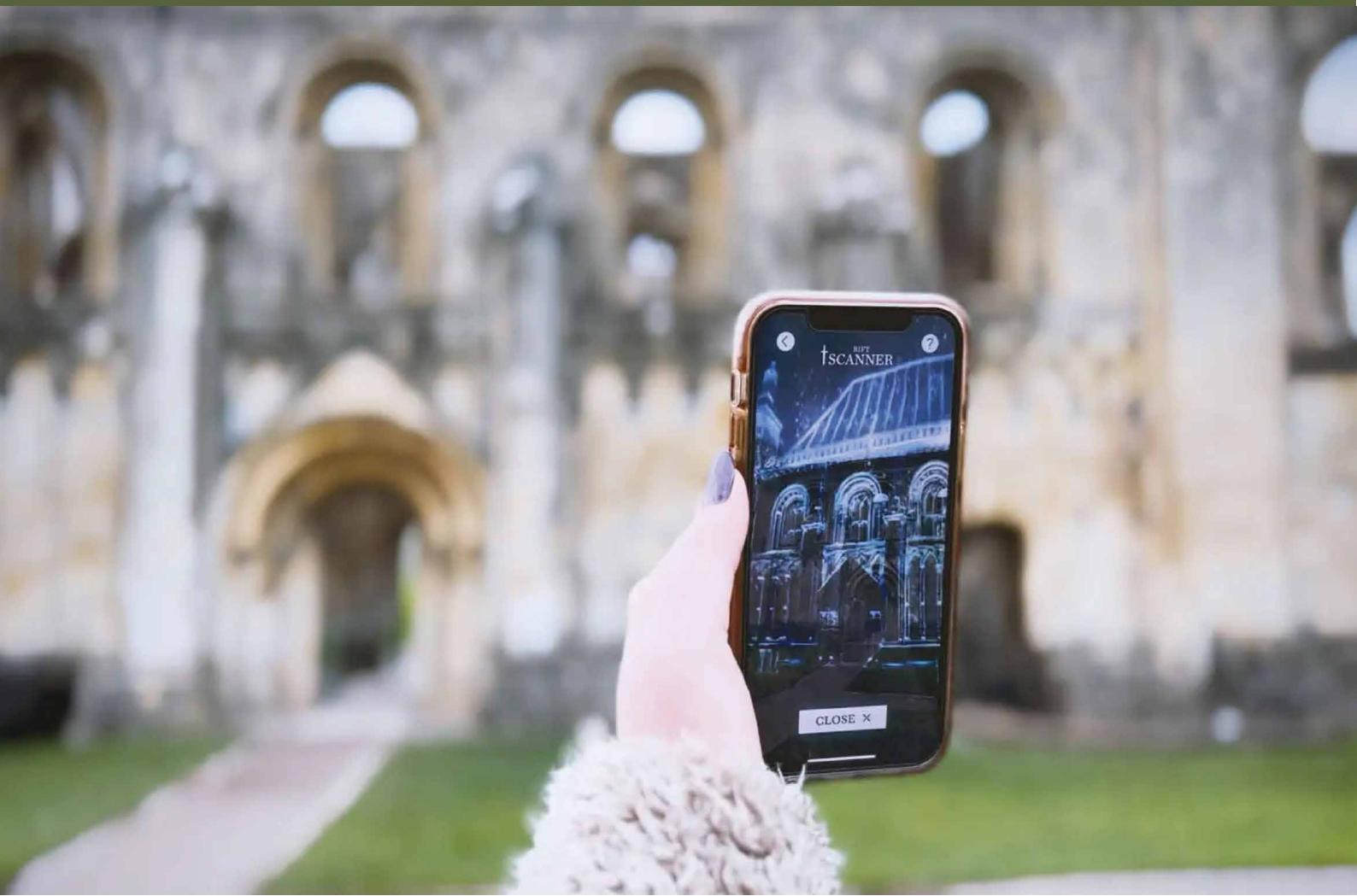
The Interpretation Plan sets out a creative vision to bring one of England's greatest medieval abbeys to life for today's visitors.

At its centre is St Edmund – the Anglo-Saxon king, saint and martyr – after whom the Abbey is named. Visitors will discover the lives, beliefs and struggles of those who built and sustained the Abbey through family trails, exhibitions, digital reconstructions, guided walks and quiet spaces. The aim is to make the Abbey engaging for all and to inspire generations to come.

Scan here to find out more about the stories we might tell and how we will tell them



The Abbey of St Edmund, Reborn *Augmented Reality*



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Augmented reality, or AR, is a technology that adds digital information to the real world using a smartphone or tablet. Instead of replacing reality, like virtual reality does, AR layers images, animations, or sounds over what you can already see.

For visitors to the Abbey site, this will mean the past can be brought vividly to life while standing in the present-day landscape.

AR can show where walls once stood, how people dressed, or what daily life looked and sounded like. It allows stories that might otherwise be lost to appear directly in front of the visitor.

By blending history with digital storytelling, AR helps people understand more than just facts. It is also flexible – new stories can be added over time, and it can be tailored to specific audience groups.
